

Lore

Dream Origins

It all started with a youtuber going by the name, Dream. He had amassed such a large following that he had complete control over his YouTube audience, but he wanted more. His persona became huge when people supported him in every way, and even tried to be like him. This sparked his drive to amass an army to overthrow the government leader at the time.

In order to mark his Soldiers, he created masks for everyone. Their numbers have greatly overwhelmed the government's army by 10:1. Even without the military technology the masks they were armed with had made them super soldiers. They were empowered by an unknown source that received signals from the *Mother Mask*, which was worn by Dream. It didn't take long for him to overthrow their leader.

Now at the seat of power, Dream was deemed the new communist leader. His influence quickly spread throughout the country, and he assigned a new law to give masks to every civilian once they reach the age of 18. After gaining complete dominion over the country, he moved to take over neighboring countries that his other fans lived in. Provided with inside information and an overwhelming number of super soldiers, it was child's play to take over a country. The Dream Union has slowly been taking over country after country. And once they saw the world in their grasp, they began to take over all civilizations until the world was in their grasp.

Neró Origins

Of course, it is never easy to take over **everyone**. There was one man named Neró, who was despised by people for coming up with the idea of water being wet. They all believe it was impossible for such a thing to happen, and so they all isolated themselves from him or shunned him. In retaliation, he created an anonymous persona on the internet. He found out that the people that despised him were all Dream fans, so he did the best he could to ridicule him and make fun of anyone for supporting him.

Once the Dream Union began to take over countries; Neró's country was one of those targets. A few Dream soldiers entered his home, with a mask ready for him. He tried to run away from them until he was cornered. Left in his research lab (used to help test his theory about water being wet), he grabbed a bottle of sewer water as his last hope. He threw the water at the two soldiers. When the bottle shattered on contact, the water escaped and landed on the mask of the soldiers. In an unexpected event, the water began to burn at the mask until it had evaporated off of the person's face. Each person was left in a daze. A few moments later, the soldiers regained their senses, and were lost and confused. Neró was puzzled as to what happened, but he caught the people before him up to speed with the current events of the world.

After learning about what happened, he found out that these people were not Dream stands. They were forced to put on the mask, and when they did they had fallen into a virtual trance; forever reliving Dream videos in their heads. They didn't have long until other Dream soldiers began to enter the house. The three of them fled outside and were surrounded. They huddle together over a manhole, remembering how sewer water affected the mask, they escaped down into the sewers.

As a few relentless soldiers dived into the hole after them, they fell in contact with the sewer water and were all affected the same way. The other soldiers refused to continue their pursuit after that and left them be. The new group under the city had to create a new life for themselves, unable to go to the surface in fear of being under control again. Everyone decided it would be better to live in the sewers, they are protected from all sides that they saw no reason to fear the Dream Union. The world was now left with only two different groups of people: the Dream Union who populated the surface, and the liberated who lived in hiding under the sewers.

Plot

The world is ruled by a communist leader, Dream. People are slowly but surely being taken over by "masks" that have been forced upon them. Your mask is soon to be delivered, but you don't want to fall victim to it. Your goal is to infiltrate Dream headquarters and put a stop to the coup d'etat.

Chapter 1: Intro

You will sneak out into the streets and begin your way to Dream Headquarters. You will have to avoid the "masked" citizens since you currently have no means to attack. It will be a platformer that ends once you reach a manhole to enter the sewers. But you will have to act quick, since your "mask" will chase after you halfway through the level.

Chapter 2: The Sewers

The level will start with the player dropping from the manhole into the sewers. The black tentacles of the "mask" will reach down to grab you, but retreats when it makes contact with the water.

You will explore the sewers until you meet a man who is peeing on the water. When you approach him he says "Don't mind me, just wetting the water." He will provide you with your weapon, *Vials of Wet Water*. This is essentially sewer water, but for some reason it can damage the "mask" and can be used to free people who are "masked." You use this by throwing the vials at your enemies.

The rest of the level will consist of platforming and avoiding falling in sewer water. There will also be rats who are "masked rats" that will be the enemies for this level. And the end will consist of a mini boss, "Giant Masked Rat," who will block your escape back to the surface.

Chapter 3: Dream Headquarters

You will emerge from the manhole into the basement of the headquarters. This level will start from the bottom and you will have to work your way back to the top, until you enter Dream's throne room.

Enemies: There will be "masked" citizens who are guarding the headquarters. They will attack the players in close range with black tentacles emerging from their mask. Once hit by the sewer water, their mask will disintegrate and the human underneath will run off screen.

Boss: Once the player makes it to the 3rd floor, before the throne room, they will encounter the "mask." Their enemy since the start of the game has finally caught up to them and is ready to fight. The "mask" will be surrounded by black tentacles that it uses to attack and hold on to the walls of the room to keep itself afloat. It's one weakness is that it takes up the top half of the screen, so it is always vulnerable to your attacks.

After the player defeats their mask, they will proceed upwards until they encounter the doors to the throne room.

Final Chapter: Throne Room

Once the player enters, they will be in a room with a red carpet leading to a throne at the end of the screen. The background will consist of giant windows showing the city outside. Sitting at the throne is, Dream, and he congratulates you for making it this far. He buffs himself up and prepares for a battle. But this is just a fluke. The health bar will show and he will be intimidating, but once he gets hit by the sewer water, he will be disgusted by it and begin to melt away like a witch.

Conclusion: with this fold of events you have rescued everyone from the mask and brought back a new utopia.