"MEMOLD" GAME PROPOSAL



Backstory of this game is that the main character is looking for his old brother around the world. He has to explore new places and fight with bosses (meme bosses) of each location. Every enemy has its own specific skills and it gets harder and harder. When he defeats an enemy, he either gets info where he can find his brother or he gets new attack skills to fight the next bosses.

Archie K.