Katelynn

# Basics & Outline

This shows the protagonist of our game (scout from TF2) standing on spatulas. In this layout there will be a bat and an apple that the player is supposed to collect. The Bat will serve as a weapon for later use and the Apples help the player advance to a fight. The player is supposed to lead him down the layout towards the pan with red text above it. The text reads "Jump in!", if the player jumps in they will be sent to the boss fight.

Once the player collects the Bat the player sprite will show that the weapon is engaged.

The enemy will be a pan (LV1), a gold pan (LV2), or a toaster (LV3) depending on the level.
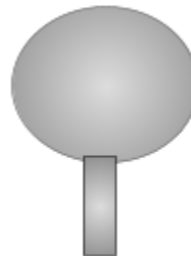


Once the enemy is destroyed, it will drop a breakfast item that will advance the player to the next level.

OR the player will go through a door thats behind the enemy. Either way the player will need to kill the enemy to access the next level.

# Screen Shots
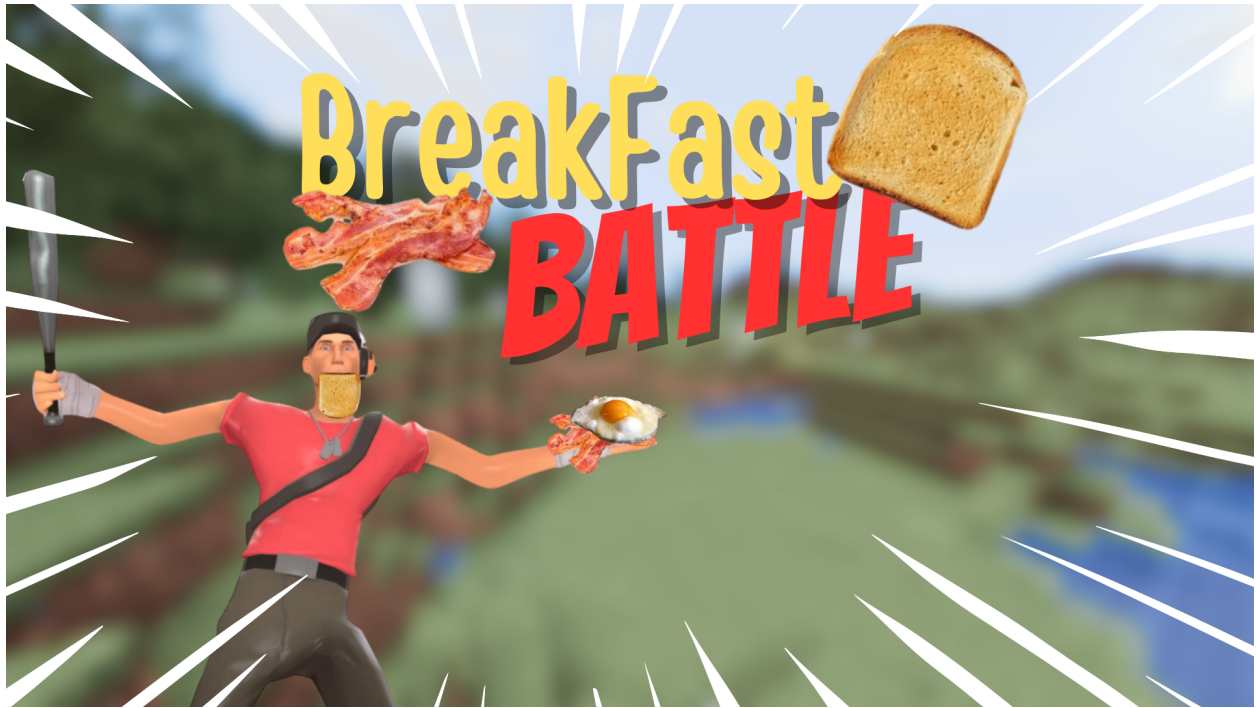


Start Screen by Miguel Garcia



Item Got Screens by Raymond (Only shown once an item is collected)

LV1 Game Over Screen (Shown when player is killed by enemy)
https://drive.google.com/file/d/1JptLCyQvd2i2cxqX8UibQ86YIeksVOfD/view?usp=sharing



Egg drop by Raymond

# Music

https://www.bandlab.com/post/af9d0ed2-8121-ee11-a9bb-000d3a41e8b8 Level 1 theme by Miguel

https://www.bandlab.com/adal_a95/level-2-song-2180cdab?revId=f11de35e-6322-ee11-a9bb-000d3a41e8b8 Level 2 theme by Adal

https://www.bandlab.com/adal_a95/boss-fight-1-f332e227?revId=52ead22e-9225-ee11-a9bb-000d3a41e8b8 Boss fight 1 theme by Adal

# Sprite Progress

| Sprites | Needed | Done |
| --- | --- | --- |
| Apple | |  |
| Egg | |  |
| Bacon | |  |

| | | |
|---|---|---|
| Toast | |  |
| Burnt Toast | |  |
| Proj-egg-tile (what the pans throw at the player | |  |
| Pan | |  |
| Pan Flip | |  |
| Gold Pan | |  |

| | | |
|---|---|---|
| Gold Pan Flip | |  |
| Gold Pan Slam | | |
| Toaster | | |
| Scout Walking Left | |  |
| Scout Walking Right | |  |

| | | |
|---|---|---|
| Scout Bat Left | |  |
| Scout Bat Right | |  |
| Scout Sprite | |  |

# Level Progress

**NS: not started  WIP: work in progress**

| | | |
|---|---|---|
| **Level 1** | | |
| **Level 1.5** | WIP | |
| **Level 2** | WIP | |
| **Level 2.5** | NS | |
| **Level 3** | NS | |
| **Level 3.5** | NS | |
| **Start Screen** | WIP | |
| **Game Over Screen** | NS | |
| **Item Got Screen1** | NS | |
| **Item Got Screen2** | NS | |

# Assignments

**Sprites will be on the Google drive**
**Upload all c3p files to drive.**
**Forget about the first c3p file I made, make your own project on what you are working on.**
**I will figure out how to put everything together in the end.**

| | What | Who | Progress |
|---|---|---|---|
| **Player Behaviors** | ☑ ~~Keys used to move the character + character animations~~<br>☐ Pick up objects<br>☑ ~~Using bat to deflect projectiles~~ | **Jesse** | |
| **Grey Pan Behaviors** | ☐ Throws eggs at the player | **Miguel** | |
| **Gold Pan Behaviors** | ☐ Throws eggs at the player<br>☐ Can Crush the player | **Kiaun** | |
| **Toaster Behaviors** | ☑ ~~Throws toast at the player.~~<br>☐ Is hot and can burn the player | **Rishi** | **Started (toaster shoots projectile in parabolic motion)** |
| **Layout 1** | ☑ ~~Starts at the top and goes down the bottom~~<br>☑ ~~Takes place on the kitchen shelf with the other pots and pans~~ | **Miguel** | **Finished** |
| **Layout 2** | ☐ Starts at the top and goes down the bottom | **Elisha** | |

| | | | |
|---|---|---|---|
| | ☐ Takes place on the kitchen shelf with seasonings | | |
| Layout 3 | ☑ ~~Starts at the top and goes down the bottom~~<br>☑ ~~Takes place on the kitchen shelf with cereal and bread.~~ | katelynn | |
| Layout 1.5 | ☐ Takes place on the kitchen counter | Miguel | |
| Layout 2.5 | ☐ Takes place on a stove top. | Kiaun | |
| Layout 3.5 | ☐ Takes place on a cutting board | Rishi | |
| Game over screen 1 | ☐ Shows game over image with gray frying pan<br>☐ Has a Start Screen button and a Retry button. | Miguel | |
| Game over screen 2 | ☐ Shows game over image with golden frying pan.<br>☐ Has a Start Screen button and a Retry button. | Kiaun | |
| Game over screen 3 | ☐ Shows the game over | Rishi | |

| | image with the toaster<br>☐ **Has a Start Screen button and a Retry button.** | | |
|---|---|---|---|