

## Story Ideas

- 6 People in total
  - Front, back, side + special animations
- The player- easygoing, omnivert
- The killer- the killer asks the player a question which determines if the killer will kill the player end game, he presents himself as a coward
- The ghost- doesn't show up in areas with people after he gets killed in the beginning
- The curious- gets into everything, the first one to get killed without player interference.
- The smartass- thinks of ways to find the killer, 2nd to die
- The creative- creates traps or lures to find the killer, 3rd
- A trap the killer sets up that shoots a player through the window or painting.
- Takes course over 5 days- each character dies on a set day
- ~~The narrator is the ghost~~
- "You can't run from your own shadow"  
- Legally kidnapped, mc brother referring to the mc
- Kitchen, Bathroom, Basement, attic (locked), boat/lake, Living room
- If the player builds a bad rep with the creative then the creative will suspect them of the curious's death and will (locked), boat/lake, Living room
- If the player builds a bad rep with the creative then the creative will suspect them of the curious's death and will kill them in return
- If the killer thought the room was his he wouldn't have knocked
- The ghost is baked into a cake if I make the mc vegan
- Killer messes with generator
- Cameras
- Hydroxide bubbles with the blood
- Killer has murder cleaning kit in luggage or box in the basement
- The ghosts phone is hooked up to the camera system
- Grease, dust, blood, paint
- The killer is left-handed and fingerprints lead to the killer being left-handed
- The basement door is locked from the inside
- Broken lights or lights that were tampered with
- Are the bathroom towels dry or damp? Was the bathroom recently used?
- Middle of summer yet the killer is wearing a long-sleeved shirt he stole from the ghost if u looked closely at the luggage the ghost had
- Killer hides the gloves he used to drown the ghost behind the stove
- There's a cat, the cat hates the killer.
- Blood on the end of
- The footprints belong to boots. The

- Killer hides the gloves he used to drown the ghost behind the stove
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- Blood on the end of
- The footprints belong to boots. The size of those boots is the same as those of the creative. Boots are hidden somewhere in the house
- If you hide from the killer, You'll get framed for all of the murders
- If you fail to hide from the killer, he kills you
- If you manage to find all of the evidence then you can get the killer arrested
- When Curious dies Creative says "No...this shouldn't have happened."
- Exploring the basement the player needs to find a flashlight to see what they're doing.
- If you give the cat chocolate then the cat's secret service will come in to kill you
- The faucets were shanking and a ghost came out and flooded the kitchen.
- Cat's name is Mr. Cottage

#### Cabin Layout

- Kitchen
  - Oven
  - Walk-in freezer
  - Refrigerator
  - Island
  - Mugs
  -

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- Kitchen
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- Living room
  - Fireplace
  - Bear rug
  - Painting
  - Couch
  - Tv
  - Candles
- Dining room
  - Table
  - China cabinet
  - Chandelier
  - windows
- Basement
  - Washer
  - Dryer
  - Furnace
  - Spiderwebs and dust
  - Water heater
  - Boxes
  - Bicycle
  -
- Attic
  - Small door that leads to the ghost's body
  -
- Study

- Bookshelf
- Letter to therapist
- Lake
  - Boat
  - Fish
  - Duck eggs
    - Gets crushed in the struggle between the ghost and the killer
- Ending-
  - 1 ending is death
  - 1 ending is the creative assuming the killer to be the killer and kills the player
  - 1 ending is the aiding the characters to become evil ghosts allowing them to turn the killer insane and either kills the killer or makes him turn himself in
    - You can get this ending by only interacting with the ghost.
  - 1 ending is the player killing the killer
  - 1 ending is the killer blaming everything on the player and the cops arresting the killer

## DEATH

- If u ask ghost to help cook, his cooking will kill you
- Cat secret service
- Poison
- Taking a shortcut back from seeing the ghost will get you killed
- Finding really old wine in crates in the basement drinking 1 bottle is fine but if u go for another bottle a spider will come out and bite u and u will die.
- Knocking down a wasps nest
- The killer will die if he checks the water heater instead of you
- If you rest on the couch the cat will sit on you. If you attempt to move the cat, demons will come up from the floor and kill you for breaking the sacred rule
- A glass jar near stove will explode and kill the player or someone else because of the heat
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