

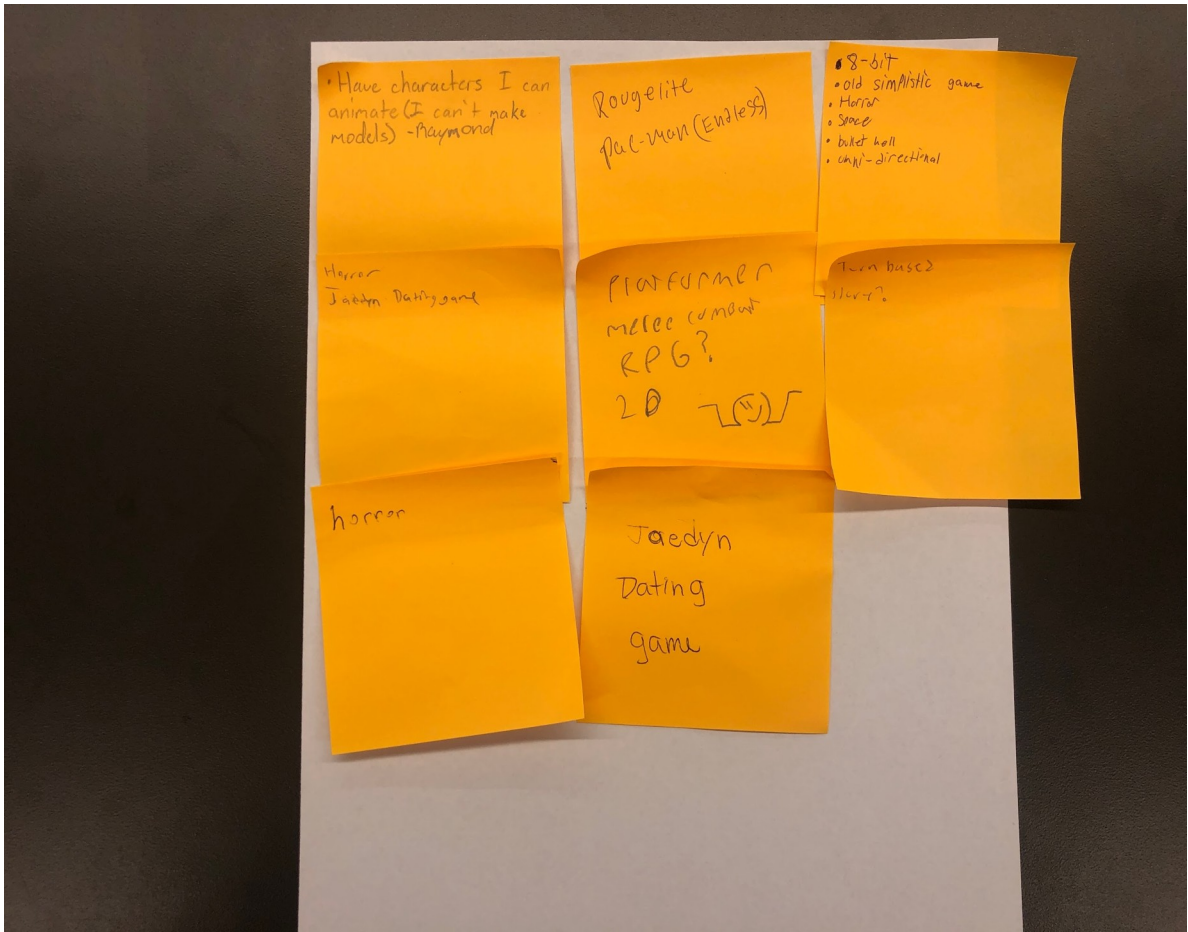
Game Jam Rules

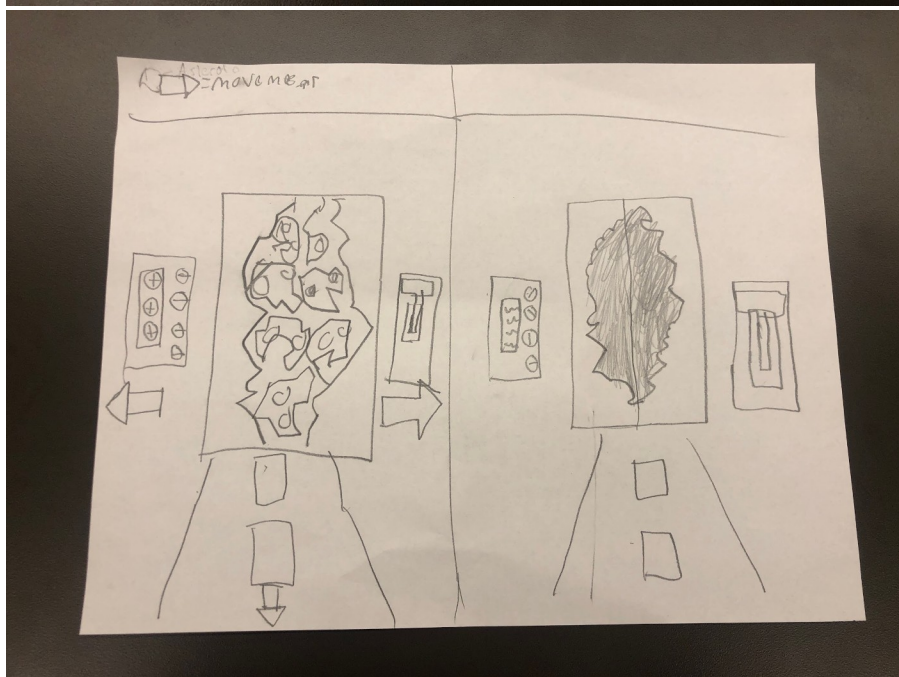
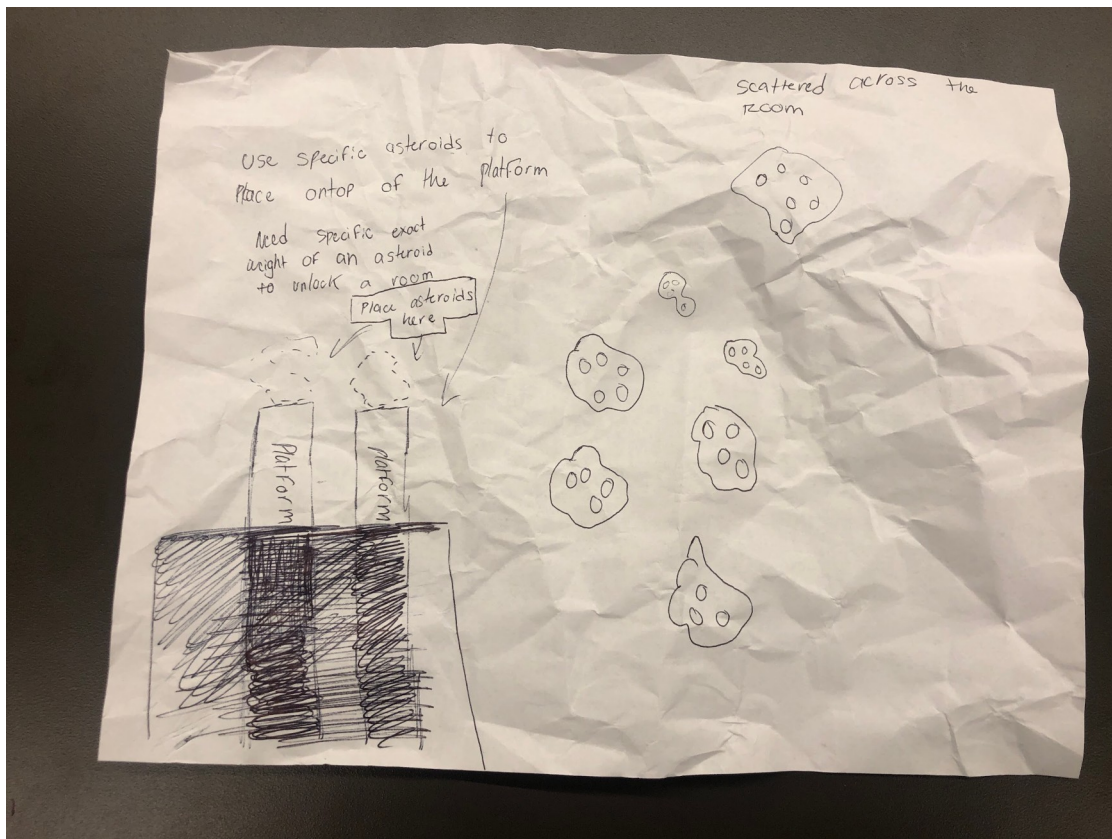
Time Limit: 3 Weeks

Genre: Space, Puzzle, Horror, Comedy

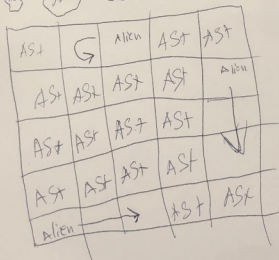
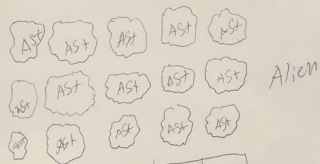
Requirements:

- **Beginning cutscene designed by Raymond**
- **Creature or Item designed by Dane**
- **Sound Effects**
- **Music (Optional)**
- **Polished**
- **Working**
- **Fun**

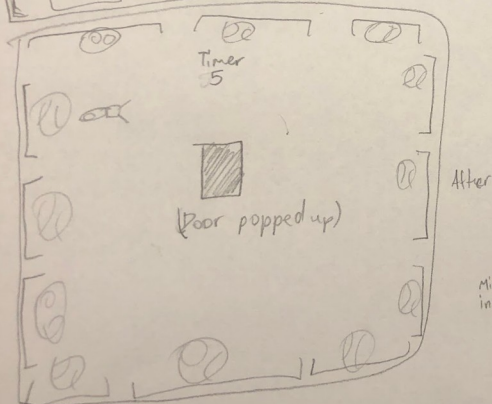
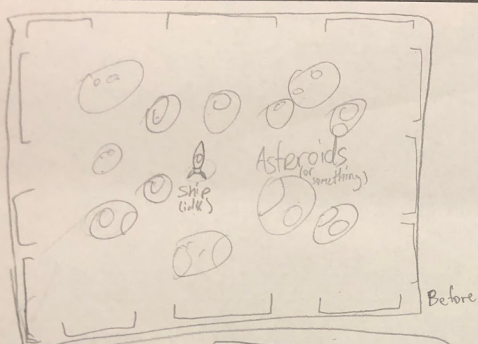




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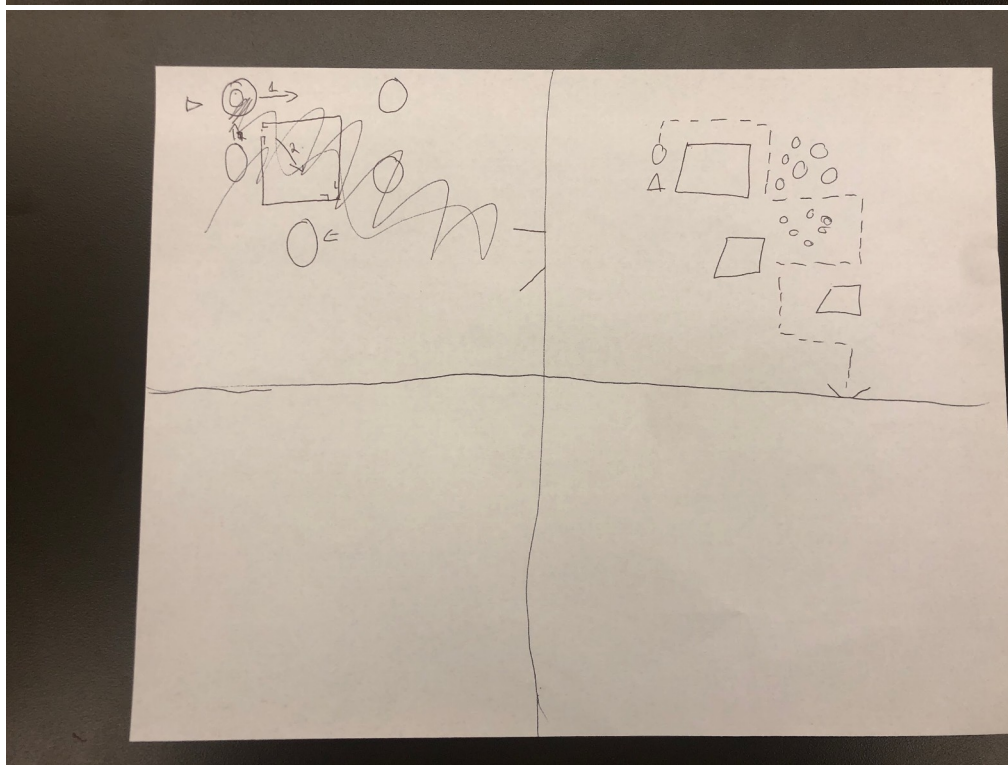
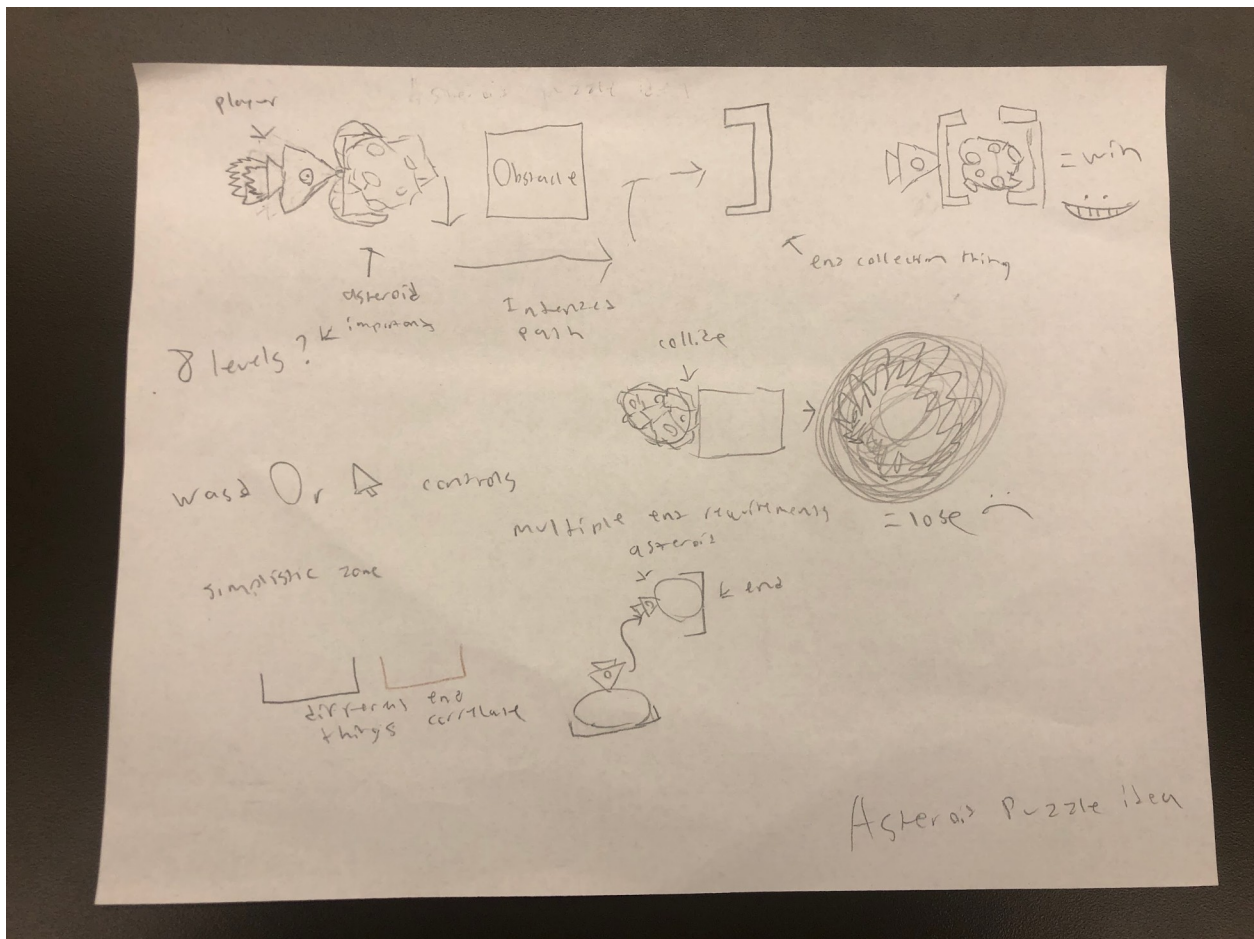


Raymond

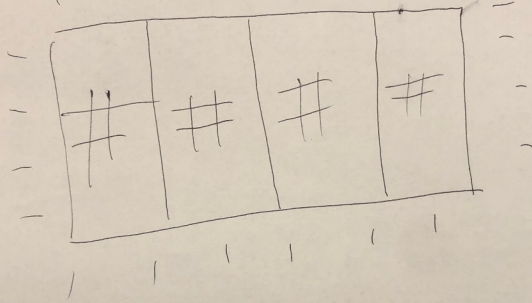


- Each socket could have a pattern on it where you have to match the correct pattern from the asteroid.
- Press E (or space) for the stand ability "The World" to stop time for 5 seconds, BUT you can't do anything :stall:
- Socket could also have buttons to press with asteroid.
- Socket could have a laser to detect the asteroid for correct pattern

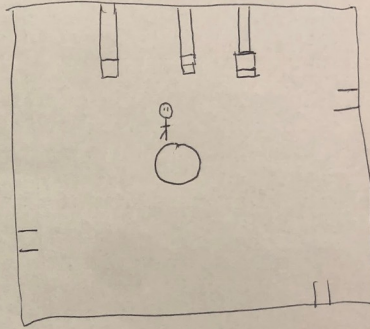
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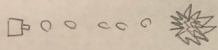
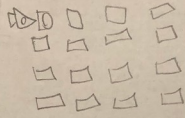
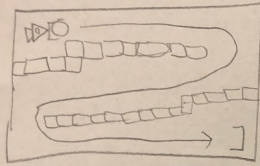


Flashing Blinding Colors



1	2	3
4	5	6
7	8	9





Game Jam Deadsilence

- 3 1/2 weeks
- Space
- Puzzle
- Forced beginning cutscene
- ~~Some~~ Horror element
- Some designed creature
- Dave
- SFX & music (optional)
- Some comedy element

Jobs

- Rafa: programming and potential artist
- Dane: Artist
- Kake: programming and artist?
- victor: programmer
- Raymond: Animator
- Jaedyn: programmer & artist